

Algorithm BuggyBarrier2, by George Riley

This Can't Possibly Work Either!

```
1 int CountBarrier = 0;
2 mycount = FetchAndIncrement(CountBarrier);
3 if(mycount == (numprocs - 1)) {
4   CountBarrier = 0; // All there, let others know and reset
5 else
6   while(CountBarrier != 0) spin // Wait for others
```